

BOYS U10
POOL PLAY RESULTS

Match	Week	Team	Score	Team
1	1	Terminators	5 - 0	Spitfires
2	1	Junior Galaxy	5 - 1	Raiders
3	1	Dark Knights	8 - 3	X-Team
4	1	Blaze	3 - 1	Dragons
5	1	Green Machine	5 - 1	Spitfires
6	1	Mighty Knights	4 - 0	Encino Lightning
7	1	Cyclones	4 - 1	White Tigers
8	1	Arsenal	4 - 1	X-Team
9	2	Blaze	4 - 0	Spitfires
10	2	Encino Lightning	2 - 1	Dark Knights
11	2	Green Machine	2 - 1	White Tigers
12	2	Mighty Knights	2 - 1	Junior Galaxy
13	2	Green Machine	6 - 1	Terminators
14	2	Arsenal	5 - 0	Raiders
15	2	Cyclones	6 - 0	Dragons
16	2	Raiders	4 - 0	X-Team
17	2	Junior Galaxy	2 - 1	Encino Lightning
18	3	Dragons	3 - 2	Green Machine
19	3	Cyclones	5 - 2	Terminators
20	3	White Tigers	1 - 0	Blaze
21	3	Junior Galaxy	6 - 1	X-Team
22	3	Encino Lightning	3 - 1	Raiders
23	3	Arsenal	2 - 0	Dark Knights
24	3	Dragons	6 - 0	Spitfires
25	3	Mighty Knights	2 - 1	Arsenal
26	3	Cyclones	3 - 2	Blaze
27	4	Mighty Knights	6 - 3	Dark Knights
28	4	White Tigers	7 - 1	Terminators
29	4	Junior Galaxy	5 - 1	Arsenal
30	4	Blaze	3 - 2	Green Machine
31	4	Mighty Knights	2 - 1	Raiders
32	4	Encino Lightning	8 - 0	X-Team
33	4	Cyclones	6 - 0	Spitfires
34	4	Dragons	2 - 1	White Tigers
35	5			
36	5			
37	5			
38	5			
39	5			
40	5			
41	5			
42	5			

BOYS U10
STANDINGS THROUGH POOL PLAY WEEK 4 (11/15/2008)

POOL A	GP	W	L	T	Gf - Ga	Pts	AR
Mighty Knights	5	5	0	0	16 - 6	40	10.5
Junior Galaxy	5	4	1	0	19 - 6	34	10.0
Arsenal	5	3	2	0	13 - 8	28	3.0
Encino Lightning	5	3	2	0	14 - 8	25	7.0
Raiders	5	1	4	0	7 - 15	10	14.0
Dark Knights	4	1	3	0	12 - 13	9	10.5
X-Team	5	0	5	0	5 - 30	0	13.0

POOL B	GP	W	L	T	Gf - Ga	Pts	AR
Cyclones	5	5	0	0	24 - 5	45	14.5
Blaze	5	3	2	0	12 - 7	25	11.0
Green Machine	5	3	2	0	17 - 9	25	11.5
Dragons	5	3	2	0	12 - 12	24	10.5
White Tigers	5	2	3	0	11 - 9	17	11.5
Terminators	4	1	3	0	9 - 18	10	12.5
Spitfires	5	0	5	0	1 - 26	0	12.5

GP= Games Played **W**=Wins **L**=Losses **T**=Ties **Gf**=Goals for
Ga=Goals against **Pts**=Points **AR**=Assistant Ref points

Win = **6** points Tie = **3** points Loss = **0** points
Goal differential = **1** additional point per goal (maximum of **3**)
Shutting out opponent during a win or tie = **1** additional point
Send off (player, coach, spectator) = **-2** points